# CIASSROOM

Anita Téringer



## 21<sup>ST</sup> CENTURY CHALLE



- Learning needs changed, learning happens outside of school as well
- 21st century skills
  - Problem solving, collaboration, critical thinking
  - Communication, creativity
- Technology (only a tool) vs pedagogy
- The value of class time



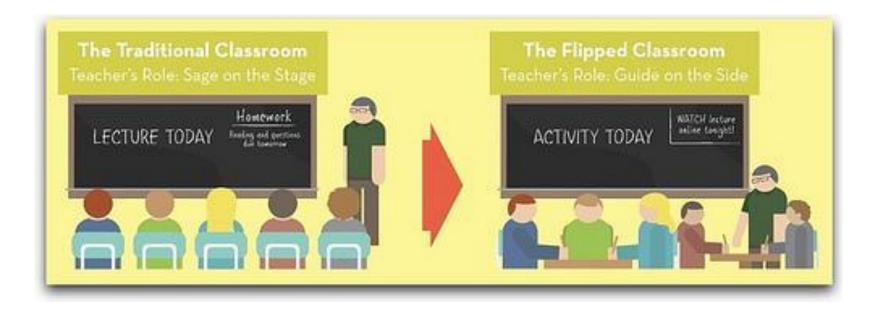
## FLIPPED CLASSROOM



Flipped Classroom animation



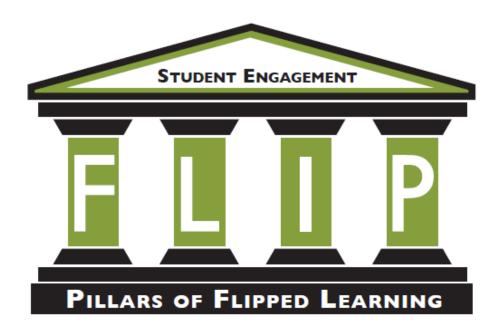
#### INDIVIDUAL VS GROUP SPACE



- Direct instruction away from group space
- Class time for practice, higher order thinking



## 4 PILLARS



(Image from A Review of Flipped Learning)

F L E X I B L E	L E A R N I N G	
ENVIRONMENT	C U T U R E	

INTENTIONAL	F E S S I C N A L
C O N T E N T	E I U C A T C R



## WHAT'S NE

## What about homework?

#### **Traditional classroom**

- instruction
- remember, understand
- "one size fits all"
- teacher-centered
- teacher = "sage on the stage"
- frustration



#### Flipped Classroom

- construction
- apply, analyse, evaluate, create
- customized
- student-centered
- teacher = "guide on the side"
- fun





### BENEFITS FOR STUDENTS

#### Pre-class

- individual space, own pace
- pausable, rewindable
- less frustration than with homework
- motivating





#### In class

- active learning, practical experience
- hands-on activities
- higher level thinking skills
- more time for interaction
- differentiation / individualized



### CLASS TIME

What is the best use of face-to-face class time?
engagement,
demonstrating understanding in a meaningful way



Student centered, active learning

#### What to flip?



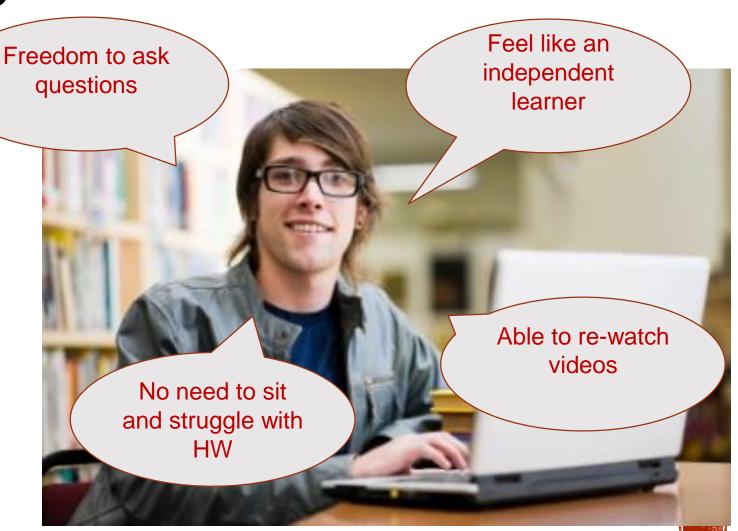
#### Assessment

- Teaching without grading is it possible?
  - Teacher student /group
  - Students each other or self
  - Communication, cooperation, project, problem solving
- Goal: to improve quality of learning



## **EVIDENCES**

- More effective learning
- Increased scores
- Improved student attitude



## ASSIGNMENTS OF SELF-LEARNING MOD. 1

• Interest in the **practical application** of the method

#### Positive messages:

- "Students help me learn" role change
- Rewarding, students thank the teacher for doing it differently
- Both teacher and students liked teacher filming himself during lockdown





## DIFFICULTIES AS TEACHERS SEE

#### Motivation

- How to motivate, how to create interesting lessons, still reaching objectives
- Rewarding, students thank the teacher for doing it differently
- Both teacher and students liked teacher filming himself during lockdown



#### Time

Lack of time (teaching time as well as time to create videos), workload

#### Resources

- Lack of equipment
- Lack of institutional support







## DIFFICULTIES - CONTINUED

#### Digital competences

- Not having the knowledge to make/edit videos
- Hard to catch up

#### Methodology

- How to implement ideas
- Assessment, evaluation of groupwork
- Hard to change own methodology
- Lesson planning is a must now
- Selecting key activities to improve higher order thinking skills





### DIFFICULTIES - CONTINUED

#### Other problems

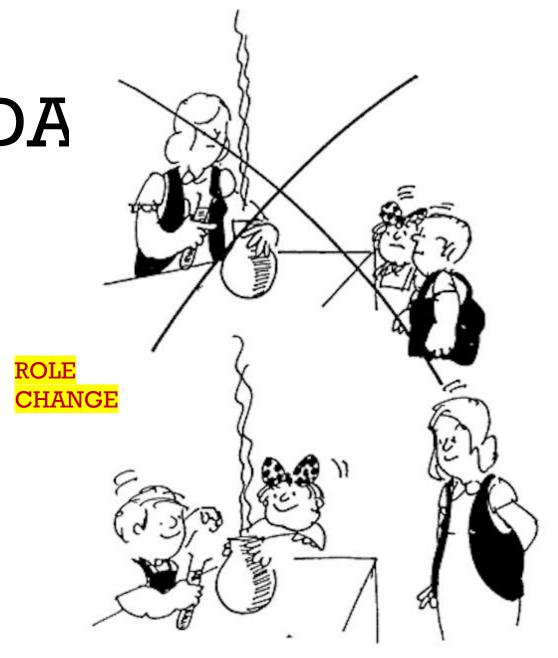
- Students do not watch the video pre-class
- Learners do not understand the importance of trying new learning methods
- Innovation for students they would prefer the known paths (they know what the teacher wants)





## **RECOMMENDA**







### WHAT'S NEXT?

- Prepare pre-class content (video animation)
- Develop an attitude, tools always change
- Examples of digital content created by VET teachers
- Step-by-step guides to selected tools for content creation
- Tips for seamless implementation, based on experiences of former flipped classes
- LATER:
  - Materials for the classroom digital tools
  - Lesson planning and evaluation
  - Deliver pilot lessons
- Remember: there is not ONE way
- Self-reflection, improvement



## OPEN EDUCATIONAL RESOURCES

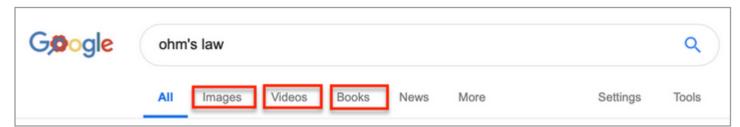
- Can be used, distributed, modified legally (license)
- Technically it can be modified (can be opened, modified, saved)
- It is available (freely accessible, traceable)



https://creativecommons.org/



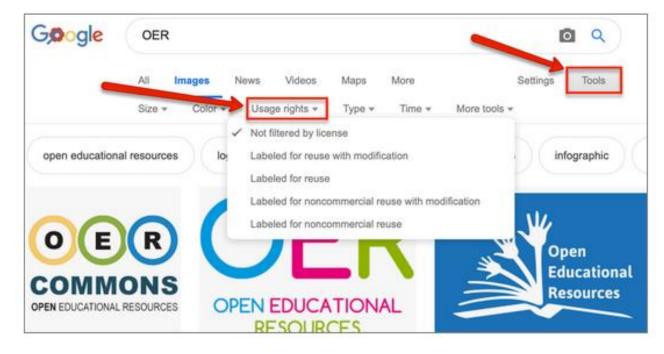
### SEARCH ENGINES



#### CREATIVECOMMONS SEARCH



https://search.creativecommons.org/





## DIRECTORIES, REPOSITORIES

- Directory: database
- Repository: resource "warehouse"
- Learning Resource Exchange: <a href="http://lreforschools.eun.org/">http://lreforschools.eun.org/</a>
- OER Commons: <a href="https://www.oercommons.org">https://www.oercommons.org</a>
- OpenLearn: <a href="www.open.edu/openlearn/">www.open.edu/openlearn/</a>
- TED ED: <a href="https://ed.ted.com">https://ed.ted.com</a>





### DIGITAL CONTENT CREATION

- Video animations
- Mindmaps
- Infographics
- Digital bookmark
- Timeline
- Quiz makers
- Online questionnaires
- PRE-CLASS
- IN CLASS









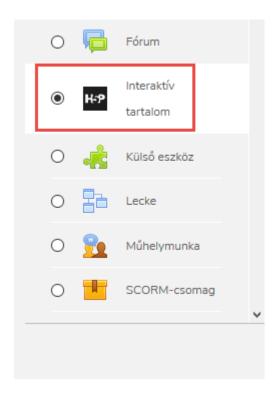


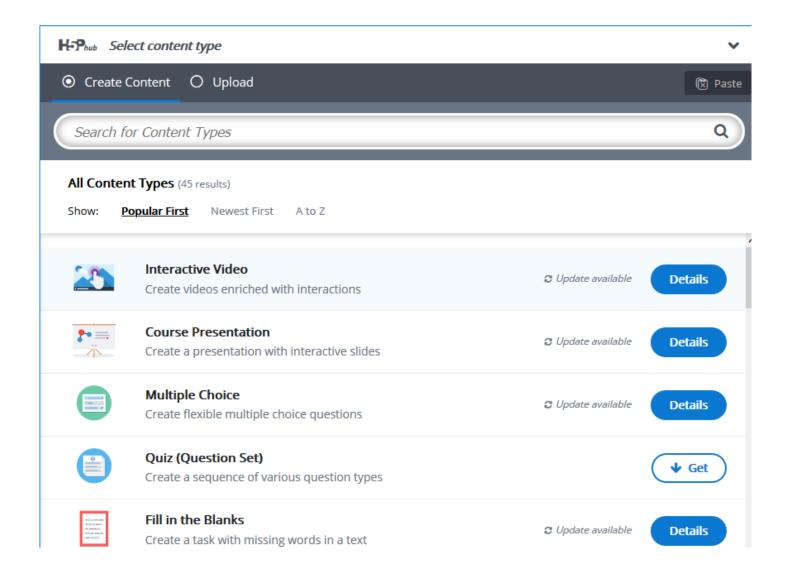






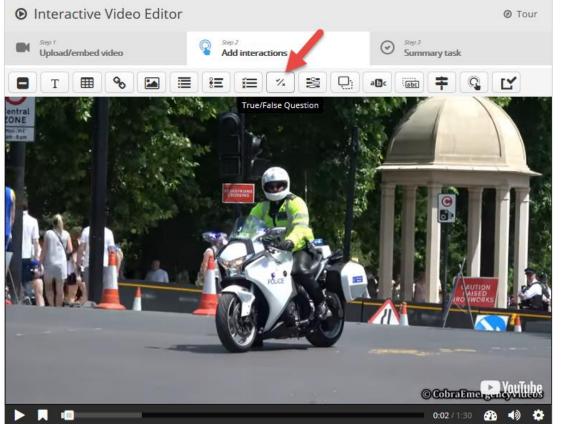
## H<sub>5</sub>P

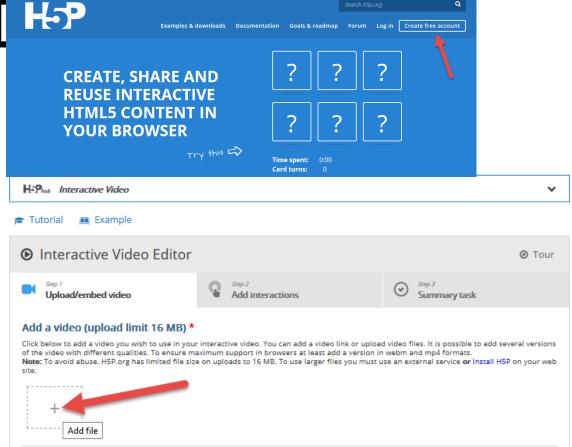






INTERACTIVE VI



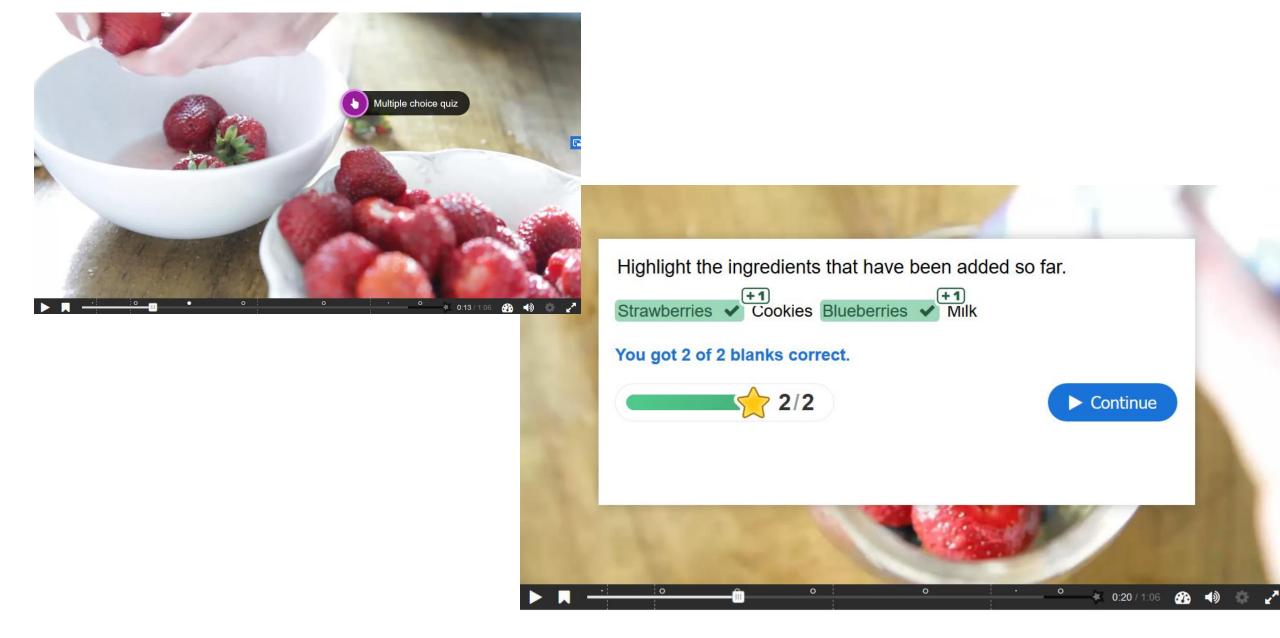


> Start screen options (unsupported for YouTube videos): Interactive Video

Text tracks (unsupported for YouTube videos)

https://h5p.com/







## SCREEN VIDEO



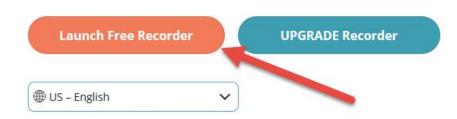
Log In

Sign Up, It's Free

#### **Screen Recorder**

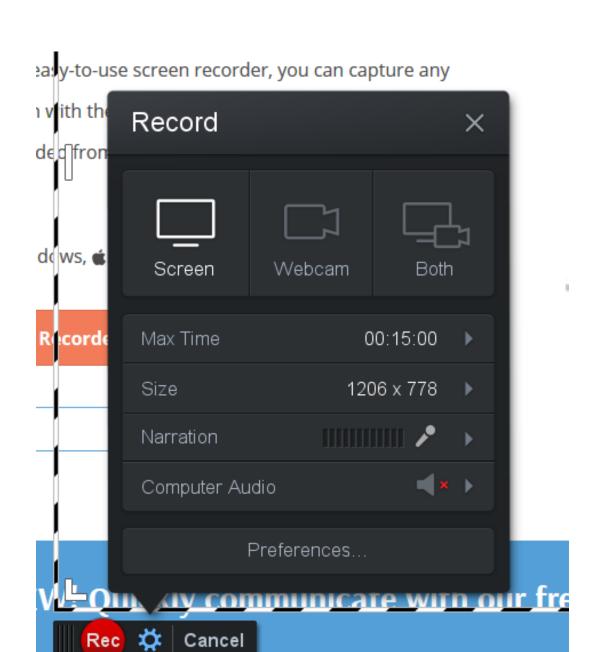
With our free and easy-to-use screen recorder, you can capture any area of your screen with the option to add narration from your microphone and video from your webcam. Sharing your ideas has never been easier!

Available on 🛮 Windows, 🛊 Mac & iOS, 🛎 Android, & 🧑 Chromebook





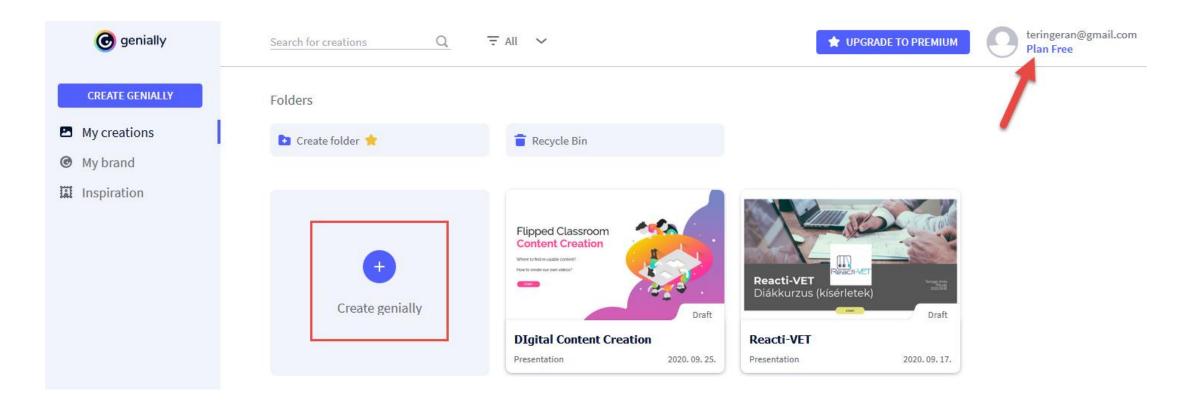








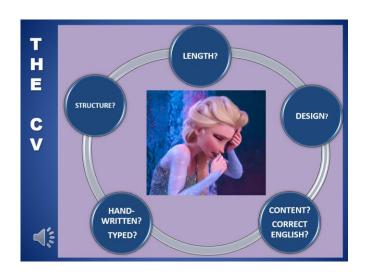
## **GENIALLY**





## EXAMPLES – FIRST VIDEOS OF TEACHERS

- https://goo.gl/q86XZy English; How to write a CV and a Cover Letter (New knowledge)
- https://youtu.be/0gAg2sKdpL8 English; Conditionals (Re-cap)







## SHARING/PUBLISHING CONTENT

- Use built-in sharing service of the application
- Upload video to YouTube



• Share on own platform – virtual learning environment (MS Teams, Google Classroom, Moodle, etc.)







## WE'LL CONTINUE... – WITH GENIAL.LY

gracias

grazie

dzięki

thanks

hvala

köszönö m

https://view.genial.ly/5f6c713bf902780d10c9ee98



Anita Téringer anita.teringer@itstudy.hu

