

# C1 - Learning activity Day 1



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## The aim of the day

Now you have an overview about how the Flipped Classroom method developed, what the benefits of this model are. You have even developed a first idea about applying the method in your own teaching practice.

OK, the method seems to be great, but **how can we implement it?** Where can we find videos? How can we create our own videos?

It is now time to get familiar with the tools technology offers to support the teaching / learning process, especially if we flip the classroom.



In this section we are **BUILDING**. We show you a selection of applications that help you motivate your students, create digital learning objects for them that match their learning styles and involve them actively in the learning process.

There are two ways of proceeding. Once you decided about the age group and topic for your flipped lesson, you can either:



look for materials online  
and **RE-USE** what have been prepared by  
other teachers.

There are a substantial amount of Open  
Educational Resources available on the net.  
We are going to guide you through some  
platforms where you can find valuable  
learning materials.

We also refer you to websites that offer  
OER in different categories, to help you  
find your way.

**CREATE** materials on your own.

OR

There are an infinite number of  
applications you can use when creating  
digital material for your classes. We tested  
and selected the ones that we think are  
easy to learn and use, and are of great  
help from a pedagogical point of view.

We have prepared an extra tutorial for  
some important applications and have  
tried to supplement them with useful  
pedagogical aspects.

Once you collected or created the content for your lesson, you need to make it accessible for your students. To assist you in this process, we are going to suggest some ways for **PUBLISHING** learning materials.

No matter which road you choose, you always arrive at:



Here we will talk about how to make sure that you can re-use a material respecting the rights of the author. It is equally important when you are the author – you will have to specify what rights you want to keep when publishing your content.

### *The aim of the section*

This section is about **collecting and developing motivating digital content** for the students to study as homework before the classroom lesson. You will be able to find and select open educational resources (OERs) relevant to their special subject and didactic aims. You will learn and practice how to work with freely available applications and web 2.0 tools and to create motivating multimedia contents, presentations, videos, animations. You will learn how to publish them online by using Creative Common licenses.

### **Learning outcomes**

After completing this section, you will be able:

- to compile the resources (digital tools and learning materials) for the flipped lesson,
- to collect, design and create source materials for a selected topic of your subject,
- to share them with your students online before the lesson.

Topics:

- Open Educational Resources, Creative Commons
- Designing and editing attractive video, animation, effective presentation
- Web 2.0 applications for flipped classroom
- Publishing content

## Open Educational Resources

### 1. Open Educational Resources



“To open” or “to close”? Shall we facilitate and encourage access to resources – to land, to water, to medicine, to information, to ideas, ... - or shall we limit it to protect legitimate interests, ownership rights, patents, the right to privacy, the ownership of an idea? It is an old story that acquires new and different aspects in the digital and globalised world.

Let’s think, on the contrary, of the possibility that anyone, who has a computer and internet access, can make gigabytes of music, texts, films and programmes available to everyone without geographical, time and economic constraints apart from connection costs. Just not to mention the possibility that everyone can publish their own ideas, their own photographs, their own films and make them available to everyone. (Pierfranco Ravotto)

### The idea of „Openness”

*“If you have an apple and I have an apple and we exchange apples then you and I will still each have one apple. But if you have an idea and I have an idea and we exchange these ideas, then each of us will have two ideas.”*

(George Bernard Shaw)



**Definition:** “Open educational resources are **digitized materials offered freely and openly** for educators, students and self-learners to use and reuse for teaching, learning and research.”

The end-user should be able not only to use or read the resource but also **to adapt it, build upon it** and thereby **reuse it**, given that the original creator is attributed for her work. (OECD/CERI)

## Opening up Education

As a part of the Digital Agenda for Europe “**Opening up Education**” initiative focuses on three main areas:

- Creating opportunities for organizations, teachers and learners to innovate;
- Increased use of Open Educational Resources (OER), ensuring that educational materials produced with public funding are available to all; and
- Better ICT infrastructure and connectivity in schools.

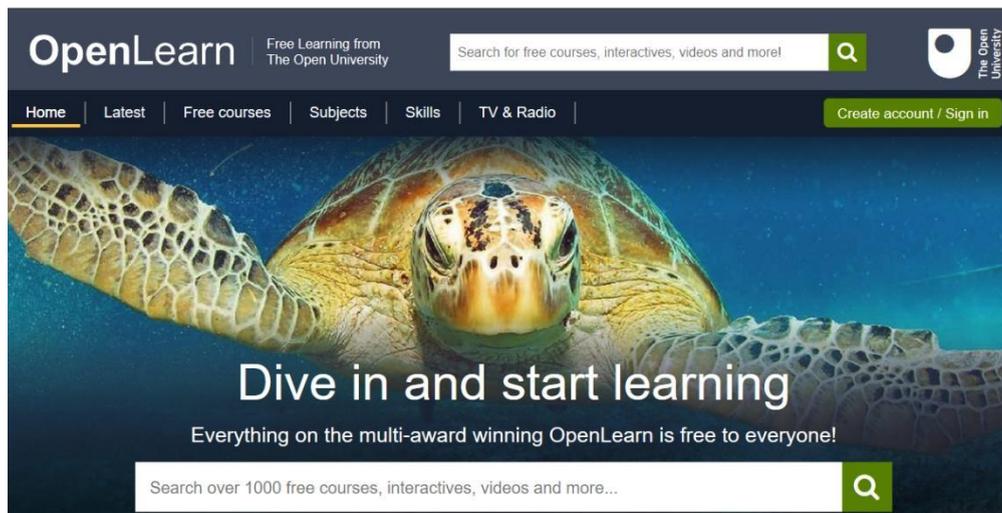
*„The education landscape is changing dramatically, from school to university and beyond: open technology-based education will soon be a 'must have', not just a 'good-to-have', for all ages. We need to do more to ensure that young people especially are equipped with the digital skills they need for their future. It's not enough to understand how to use an app or program; we need youngsters who can create their own programs. Opening up Education is about opening minds to new learning methods so that our people are more employable, creative, innovative and entrepreneurial,”* (Androulla Vassiliou, Commissioner for Education, Culture, Multilingualism and Youth, 2013)

Resource: [http://europa.eu/rapid/press-release\\_IP-13-859\\_hu.htm](http://europa.eu/rapid/press-release_IP-13-859_hu.htm)

## 2. Online Educational Repositories

Educational repositories are online libraries for storing, managing, and sharing digital learning resources. The learning resource can be a quiz, a presentation, an image, a video, or any other kind of document or file or learning materials for educational use.

For publishing learning element to a repository, the owner of the objects has to provide **metadata** to classify and organize the learning elements and make them easily searchable for others. The learning materials can be classified according to their pedagogical aims. Usually the registered users can also review and rate the learning materials in order to ensure their quality and pedagogical value.



## OpenLearn

For a start you can visit The Open University's (UK) website, with hundreds of free and open educational resources for learners and educators.

The resources are from several subjects: Arts and History, Business and Management, Education, Health and Lifestyle, IT and Computing, Mathematics and Statistics, Modern Languages, Science and Nature, Society, Study Skills, and Technology!

## Merlot

The Merlot Multimedia Educational Resource for Learning and Online Teaching is one of the major international repositories. MERLOT is a program of the California State University, in partnership with higher education institutions, professional societies, and industry.

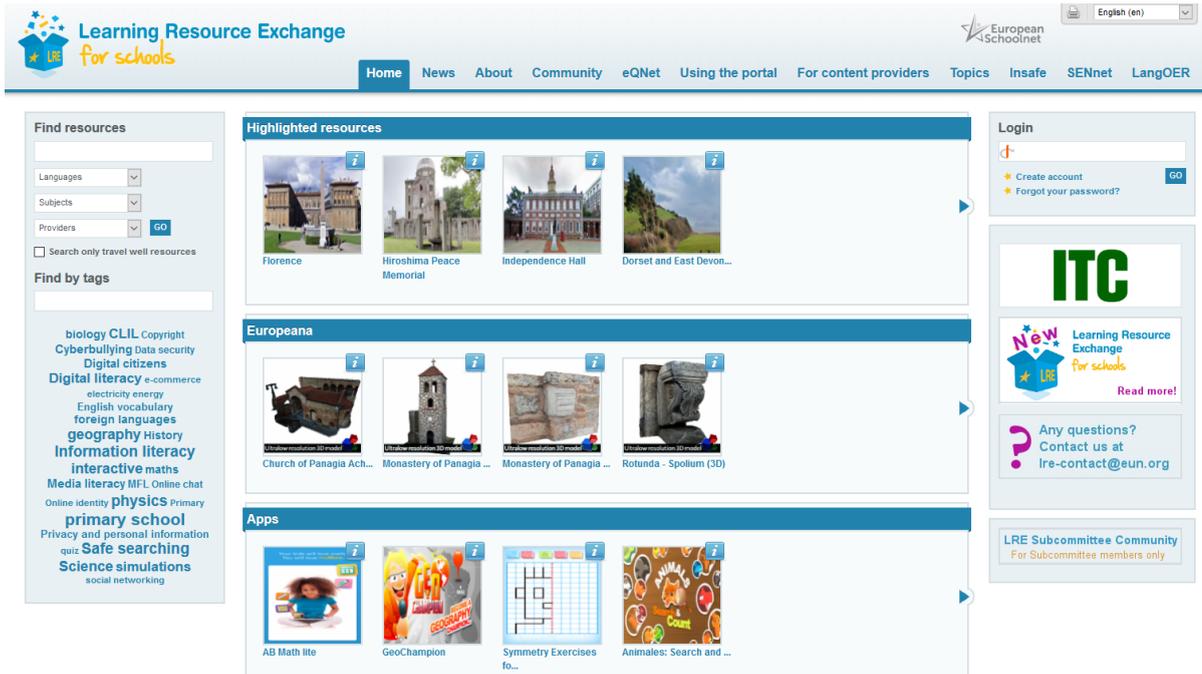
MERLOT is a curated collection of free and open online teaching, learning, and faculty development services contributed and used by an international education community.



The image shows a navigation menu for the MERLOT website. It consists of several red buttons with white text and a downward-pointing triangle icon. The buttons are arranged in a grid-like fashion. The top row includes 'SEARCH MERLOT', 'MY MERLOT', and 'MEMBERSHIP'. The second row includes 'CREATE MATERIALS WITH CONTENT BUILDER' and 'NEWS & INFORMATION'. The third row includes 'ABOUT MERLOT', 'MERLOT COMMUNITIES', and 'ADD TO COLLECTION'. The background of the menu features various educational images: a person on a cliff with a telescope, a smiling student with glasses, a group of business professionals, a person writing on a chalkboard, and a group of people holding hands.

## LRE - Learning Resource Exchange

The Learning Resource Exchange (LRE) from European Schoolnet (EUN) is a service that enables schools to find educational content from many different countries and providers. The evolution of the LRE has been supported by Ministries of Education in Europe and a number of European Commission funded projects such as ASPECT, CELEBRATE, CALIBRATE and MELT. Anyone is able to browse content in the LRE repositories and teachers that register can also use LRE social tagging tools, rate LRE content, save their favourite resources and share links to these resources with their friends and colleagues.



The screenshot shows the homepage of the Learning Resource Exchange for schools. The header includes the logo, navigation menu (Home, News, About, Community, eQNet, Using the portal, For content providers, Topics, Insafe, SENnet, LangOER), and a language dropdown set to English (en). The main content area is divided into three sections: 'Highlighted resources' featuring Florence, Hiroshima Peace Memorial, Independence Hall, and Dorset and East Devon; 'Europeana' featuring Church of Panagia Ach..., Monastery of Panagia..., Monastery of Panagia..., and Rotunda - Spilium (3D); and 'Apps' featuring AB Math lite, GeoChampion, Symmetry Exercises fo..., and Animales: Search and ... On the left, there is a 'Find resources' search box with filters for Languages, Subjects, and Providers, and a 'Find by tags' list including biology, CLIL, Copyright, Cyberbullying, Data security, Digital citizens, Digital literacy, e-commerce, electricity, energy, English vocabulary, foreign languages, geography, History, Information literacy, Interactive maths, Media literacy, MFL, Online chat, Online identity, physics, Primary, primary school, Privacy and personal information, Safe searching, Science simulations, and social networking. On the right, there is a 'Login' section with a search bar, 'Create account', and 'Forgot your password?' links, followed by an 'ITC' logo, a 'New Learning Resource Exchange for schools' banner with a 'Read more!' link, a contact section with 'Any questions? Contact us at lre-contact@eun.org', and a footer for 'LRE Subcommittee Community For Subcommittee members only'.

## TED Ed

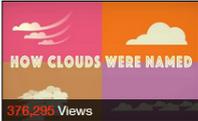
This award-winning education platform serves millions of teachers and students around the world every week.

**TEDEd** Lessons Worth Sharing Register or Log In

Lessons Series Clubs Patrons Shop Nominate search 🔍

Build a lesson around any TED-Ed Original, TED Talk or YouTube video  
Create a Lesson +

Filter by **CONTENT TYPE** ▾ **STUDENT LEVEL** ▾ **VIDEO DURATION** ▾ **SUBTITLES** ▾ Sort by **Newest** ▾

<ul style="list-style-type: none"> <li>All</li> <li>The Arts</li> <li>Business &amp; Economics</li> <li>Design, Engineering &amp; Technology</li> <li>Health</li> <li>Literature &amp; Language</li> <li>Mathematics</li> <li>Philosophy &amp; Religion</li> <li>Psychology</li> <li>Science &amp; Technology</li> <li>Social Studies</li> <li style="background-color: #e67e22; color: white; padding: 2px;">Teaching &amp; Education</li> <li>Thinking &amp; Learning</li> </ul>	<div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>333,169 Views</b></p> <p>How Things Work          Should we get rid of standardized testing? - Arlo Kempf - 05:41</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>508,157 Views</b></p> <p>Math in Real Life          Why do people get so anxious about math? - Orly Rubinsten - 04:37</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>13,813,741 Views</b></p> <p>Do schools kill creativity? - Sir Ken Robinson - 20:04</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>376,295 Views</b></p> <p>Playing with Language          How did clouds get their names? - Richard Hamblyn - 05:07</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>150,821 Views</b></p> <p>Everyone Has a Story          Let's make history...by recording it - StoryCorps &amp; TED Prize - 03:18</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>441,813 Views</b></p> <p>The World's People and Places          Who was Confucius? - Bryan W. Van Norden - 04:30</p> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>3,864,008 Views</b></p> <p>Mind Matters          The benefits of a bilingual brain - Mia Nacamulli - 05:04</p> </div> <div style="border: 1px solid #ccc; padding: 5px;">  <p><b>270,335 Views</b></p> <p>Government: Declassified          What did democracy really mean in Athens? - Melissa Schwartzberg - 04:52</p> </div>
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## OER Commons

It is a teaching and learning network of shared materials, from K-12 through college, from algebra to zoology, open to everyone.





The screenshot shows the OER Commons website homepage. At the top, there is a navigation bar with the OER Commons logo and menu items: Discover, Hubs, Groups, Our Services, Create, and Sign In/Register. The main header features the slogan "Explore. Create. Collaborate." and a sub-header: "OER Commons is a public digital library of open educational resources. Explore, create, and collaborate with educators around the world to improve curriculum." Below this is a search bar with a text input "What are you looking for?", dropdown menus for "Subject", "Education Level", and "Standard", and a "Search" button. A link for "advanced search" is also visible. The main content area is titled "Create OER with Open Author" and includes a brief description: "Open Author helps you build Open Educational Resources, lesson plans, and courses (on your own, or with others) — and then publish them, to the benefit of educators and learners everywhere. Select one of our authoring formats to get started:". Three authoring tools are presented in a grid: "Resource Builder" (Create media rich documents, Start Authoring), "Lesson Builder" (For K-12, Create interactive lessons, Start Building), and "Module Builder" (For Higher-Ed, Create interactive modules, Start Building). Each tool has a "Learn more" link at the bottom.

## Teachers Pay Teachers

Teachers Pay Teachers (TpT) is a community of millions of educators who come together to share their work, their insights, and their inspiration with one another. TpT is an open marketplace where teachers share, sell, and buy original educational resources. In order to support an effective search among the hundreds of learning elements, the authors have to fill out several metadata (like age group, subject, teaching goals, etc.) in accordance with the pedagogical aim of the content.



Teachers Pay Teachers

[About Us](#) [Gift Cards](#) [Help](#) [Schools](#)

All Categories ▾

SEARCH



[Log In](#) | [Join Us](#)  [Cart ▾](#)

You Selected:

Grades

12<sup>th</sup> ✕

Prices

Free ✕

Grades

- |                                          |                                                      |
|------------------------------------------|------------------------------------------------------|
| <input type="checkbox"/> PreK            | <input type="checkbox"/> 6 <sup>th</sup>             |
| <input type="checkbox"/> K               | <input type="checkbox"/> 7 <sup>th</sup>             |
| <input type="checkbox"/> 1 <sup>st</sup> | <input type="checkbox"/> 8 <sup>th</sup>             |
| <input type="checkbox"/> 2 <sup>nd</sup> | <input type="checkbox"/> 9 <sup>th</sup>             |
| <input type="checkbox"/> 3 <sup>rd</sup> | <input type="checkbox"/> 10 <sup>th</sup>            |
| <input type="checkbox"/> 4 <sup>th</sup> | <input type="checkbox"/> 11 <sup>th</sup>            |
| <input type="checkbox"/> 5 <sup>th</sup> | <input checked="" type="checkbox"/> 12 <sup>th</sup> |

Other

- Not Grade Specific
- Higher Education
- Adult Education
- Homeschool
- Staff

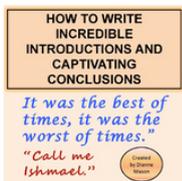
Subjects

- Arts & Music >
- English Language Arts >
- Foreign Language >
- Holidays/Seasonal >
- Math >
- Science >
- Social Studies - History >

Sort by: Rating ▾

View:  

showing 1-52 of 14,996 results



### How to Write Incredible Introductions and Captivating Conclusions

by Dianne Mason

When writing informational texts, students need to know how to introduce a topic and how to write a concluding statement that supports the information presented in the writing. This handout is

**Subjects:** Writing-Expository, English, Writing-Essays  
**Grades:** 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup>, Higher Education, Adult Education, Homeschool  
**Types:** Handouts

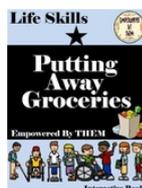
FREE

165 ratings

★★★★ 4.0

Digital Download  
PDF (352.39 KB)

+ Wish List



### Putting Away Groceries Activity Book

by Empowered By THEM

3 page activity book you can laminate and add velcro to showing where to put groceries away after shopping (refrigerator, freezer, or pantry). You can see one put together here:

**Subjects:** Special Education, Life Skills, Cooking  
**Grades:** 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup>, Adult Education  
**Types:** Activities, Fun Stuff, Printables

FREE

137 ratings

★★★★ 4.0

Digital Download  
PDF (669.13 KB)

+ Wish List



### Tone Words in Categories!

by Angie Kratzer

Do your students have trouble getting past "positive" and "negative" in describing tone? This 200-word tone list, grouped into categories, helps students with the nuance of tone. From sixth grade through AP

**Subjects:** English Language Arts, English, ELA Test Prep  
**Grades:** 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup>, Higher Education, Homeschool  
**Types:** Handouts, Word Walls, Scaffolded Notes

FREE

91 ratings

★★★★ 4.0

Digital Download  
PDF (200.33 KB)

+ Wish List



### What is DNA and how does it work? - Animation

FREE

## TELU

TELU is a **collection** of free online micro-learning courses ("Micro-Lessons") designed to help busy educators use technology to support their teaching and learning.



## TELU - Open online resources for teaching with technology

TELU is a [collection](#) of free online micro-courses designed to help busy educators use technology to support their teaching and learning.

[Browse the library of courses to get started](#)

### LATEST COURSES



Many further repositories are listed at the Exemplary Collection of Open eLearning Content Repositories page of WikiEducator (in turn, a good source of materials that you can use to produce your own digital learning materials:

[http://wikieducator.org/Exemplary\\_Collection\\_of\\_Open\\_eLearning\\_Content\\_Repositories](http://wikieducator.org/Exemplary_Collection_of_Open_eLearning_Content_Repositories)

Another helpful guide when you look for an OER is the Open Professionals Education Network:



If we look for images in a given topic, then we can choose Photo/Image Search, and we can access a list of webpages where we can browse.

**General Search**  
**Photo/Image Search**  
**Video Search**  
**Audio/Music Search**



### 2.3 Flickr



#### Flickr

### 2.4 Google Images



#### Google Images

Be sure to scroll down in adv  
If you want content for comm

### 2.5 Pixabay



#### Pixabay

Note, that Pixabay images ar  
the original author. While Pix  
professional images Pixabay

### 2.6 Open Clip Art Library



#### Open Clip Art Library

Note, that Open Clip Art Libr  
attribution to the original autl

**Google Images** link guides us to a page where we can run a detailed search, based on key words, image size, or even colour. Try it by clicking on the picture below:



## Részletes képkeresés

Ilyen képek keresése:

ezen szavak mindegyikét:

Ennek elvégzéséhez a keresőmezőben.

Írja be a fontos szavakat: téli déz

pontosan ezt a szót vagy kifejezést:

A pontos kifejezéseket tegye idézőjelbe: "piros

ezen szavak bármelyikét:

Az összes kívánt szó közé írja be a(z) VAGY szót:

ne tartalmazza ezen szavak egyikét sem:

Az elkerülendő szavak elé tegyen mínuszjelet: -a:

Ezután szűkítse a találatokat eszerint:

képméret:

Bármilyen méretű képet kereshet.

méretarány:

Adja meg a képek alakját.

Kép színei:

 bármilyen szín  színes  fekete-fehér  átlátszó  ez a szín: 

Bármilyen színű képet kereshet.

### 3. Creative Commons



Creative Commons (CC) is a non-profit organization, founded in 2001 and aimed at defining the spectrum of possibilities between full copyright - **all rights reserved** - and the public domain - **no rights reserved**. The CC licenses help to keep the copyright while inviting certain uses of the work of the author - a "**some rights reserved**" copyright.

The Creative Commons platform <https://creativecommons.org/> provides an easy-to-use tool to help sharing contents under one of the standard CC licenses. Following the steps after clicking "*Share your work*", we can decide the level of permissions for further use of our creative work, by answering questions like: "Allow commercial uses of your work?". At the end of the process we can download a digital picture of the selected license, or can make a copy of the code, what can be embedded into any **web-based publication**.

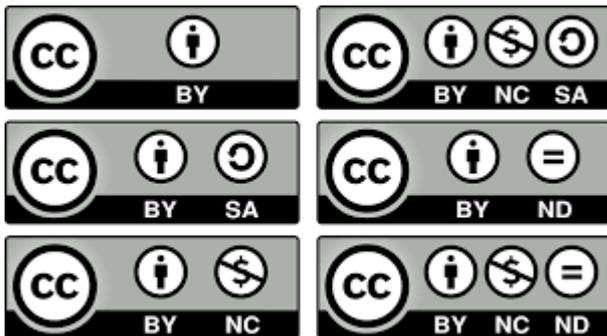
**CC Search**, the Creative Commons search tool, lets you pick a range of general sources and media types which you want to search for.



The CC Search tool automatically filters your search to find Creative Commons licensed resources that you can share, use, and remix.



### 3.1. CC license types



You can read about the 6 main license types [here](#).

## Digital content creation

### 1. Turning images into video in minutes - Animoto

Animoto is for creating so called „slideshow videos”. You may search for free images on the net, but you can also upload your own images or videos. You can insert music in it, either adding your own, or selecting one offered by the programme.

The following step-by-step instructions were also created using Animoto:

(<https://youtu.be/HA2CHJgKQHQ>)





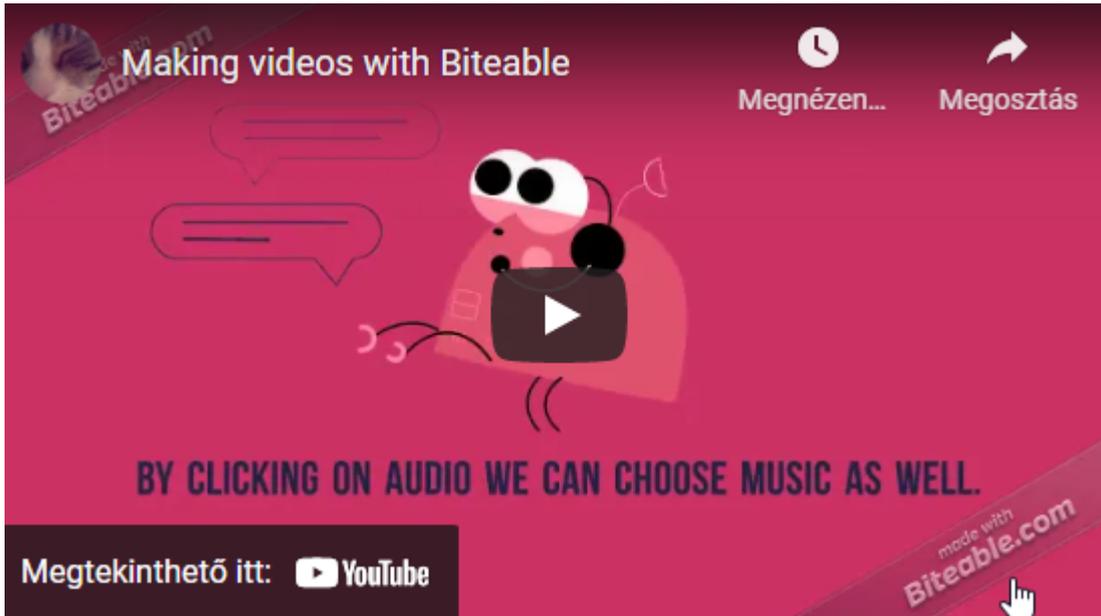
## 2. Simple video maker – Biteable

And a tutorial made by a teacher using Biteable regularly for her flipped classes:

(<https://youtu.be/iv2mW2z3OtQ>)



(<https://youtu.be/RNzJXS2Ehbo>)



## 2.1. Step-by-step guide (EN, HU)



**Biteable**

<https://biteable.com/>

Regisztrálás / bejelentkezés	<a href="#">Sign up / Log in</a>
Új videó létrehozása	<a href="#">Create a new video</a>
Keress és használj kész sablont	<a href="#">Find a template</a>
<i>vagy</i> Kezdd tiszta lappal	<i>or</i> <a href="#">Start from Scratch</a>
Adj neki címet	<a href="#">Title of video project: ...</a>
Vágj bele	<a href="#">Get started</a>
Válassz jelenetet	<a href="#">Pick a scene for your video</a>
Adj hozzá szöveget	<a href="#">Enter text</a>
Adj hozzá újabb jelenetet	<a href="#">Add scene</a>
Saját képet is feltölthetsz	<a href="#">Upload image</a>
Válassz színt	<a href="#">Colour</a>
Adj hozzá zenét (válassz a felkínáltak közül vagy tölts fel)	<a href="#">Audio (select track or upload track)</a>
Nézd meg (ez eltarthat pár percig)	<a href="#">Preview &gt; Build my preview</a>
Tedd közzé (pl. YouTube-on)	<a href="#">Publish this video</a>

### 3. Awesome videos – PowToon

With this online application accessible at <http://www.powtoon.com/> we can easily create animations to any subject. These short animations help **motivate** students, raising their interest in a specific topic. We all know that the content of messages greatly influences how easy it is to remember them.

If we match visuals – images, illustrations, or even simple icons - to our thoughts, it helps memorizing and the processing of information is easier.

The reason for this is that our **visual memory** is stronger. We are less effective in recalling speech or written text.

Animation is much more than showing images one after the other, so it is truly suitable for visual story-telling.

Students understand such messages more easily and they are more likely to react positively to a more human way of transferring messages. Stories activate the brain, so they will not only understand, but will be able to „experience” the learning material, which will attract their attention.

The process of creating an animation consists of 5 steps:planning, adding the soundtrack, adding visuals, checking and publishing.

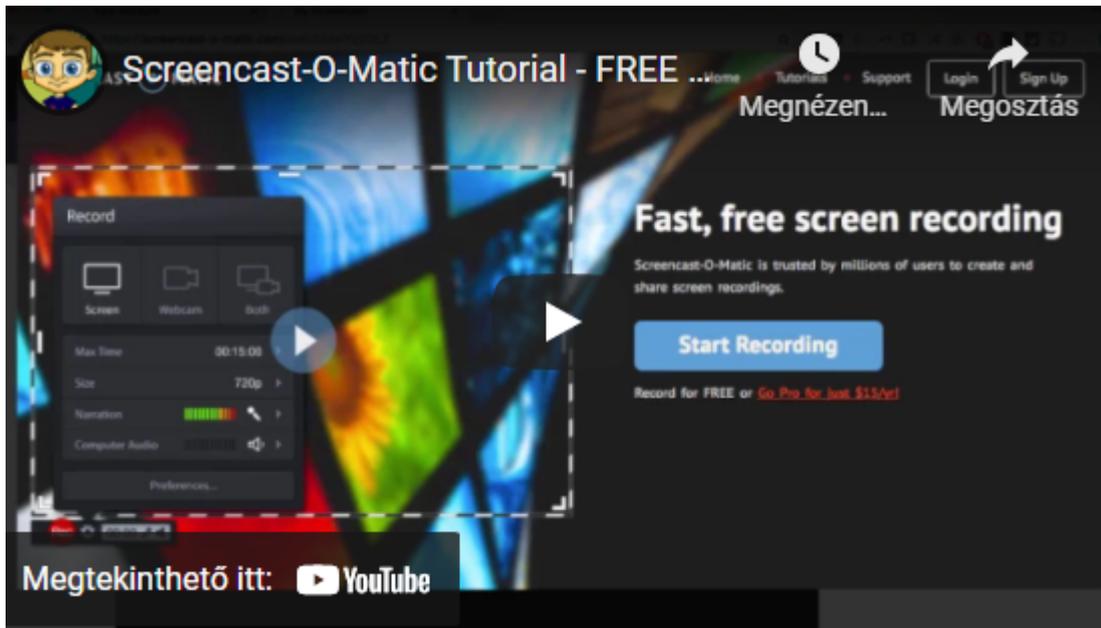
The following tutorials will hopefully help mastering the usage of this really awesome application:  
<https://www.powtoon.com/tutorials/>



#### 4. Screen video - Screencast-o-matic

There are several free applications that are suitable for capturing your screen, Screencast-o-matic is one of them.

(<https://youtu.be/s1jIPo1bWCo>)



#### 5. Interactive content - h5p

(<https://youtu.be/7UH0qWudtp8>)



## Sharing / Publishing digital content

### 1. Introduction

The preparation of digital learning content (videos, presentations, etc.) is only the first step in the implementation of flipped learning. The next question is **how we are going to share** these with our students.

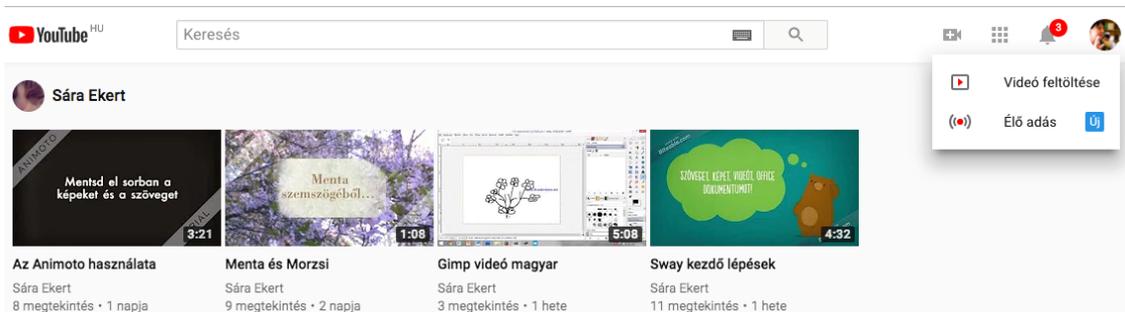
If we prepare our content in one of the websites with built-in sharing function, usually we only need to **send a link** to our students, and they can access it even without entering that website.

However if we want to apply the flipped method regularly and consistently, this is not the best solution. In the long term you will need a **permanent online environment**, where you can collect the materials, and that can be the reference point for students to visit regularly.

### 2. Sharing videos

If we create videos in apps like Animoto or Sway, we only need to provide the link for our students.

If we make our own video recording, once we are ready, we can upload it to YouTube in a few simple steps. As YouTube is owned by Google, we only need a Google account to log in.



In the right corner if we click on the small cross, the „**Upload video**” text appears, that leads us to the upload platform. Click on the following link to look at the steps of upload:

<https://support.google.com/youtube/answer/57407?co=GENIE.Platform%3DDesktop&hl=en>.

### 3. Virtual classroom

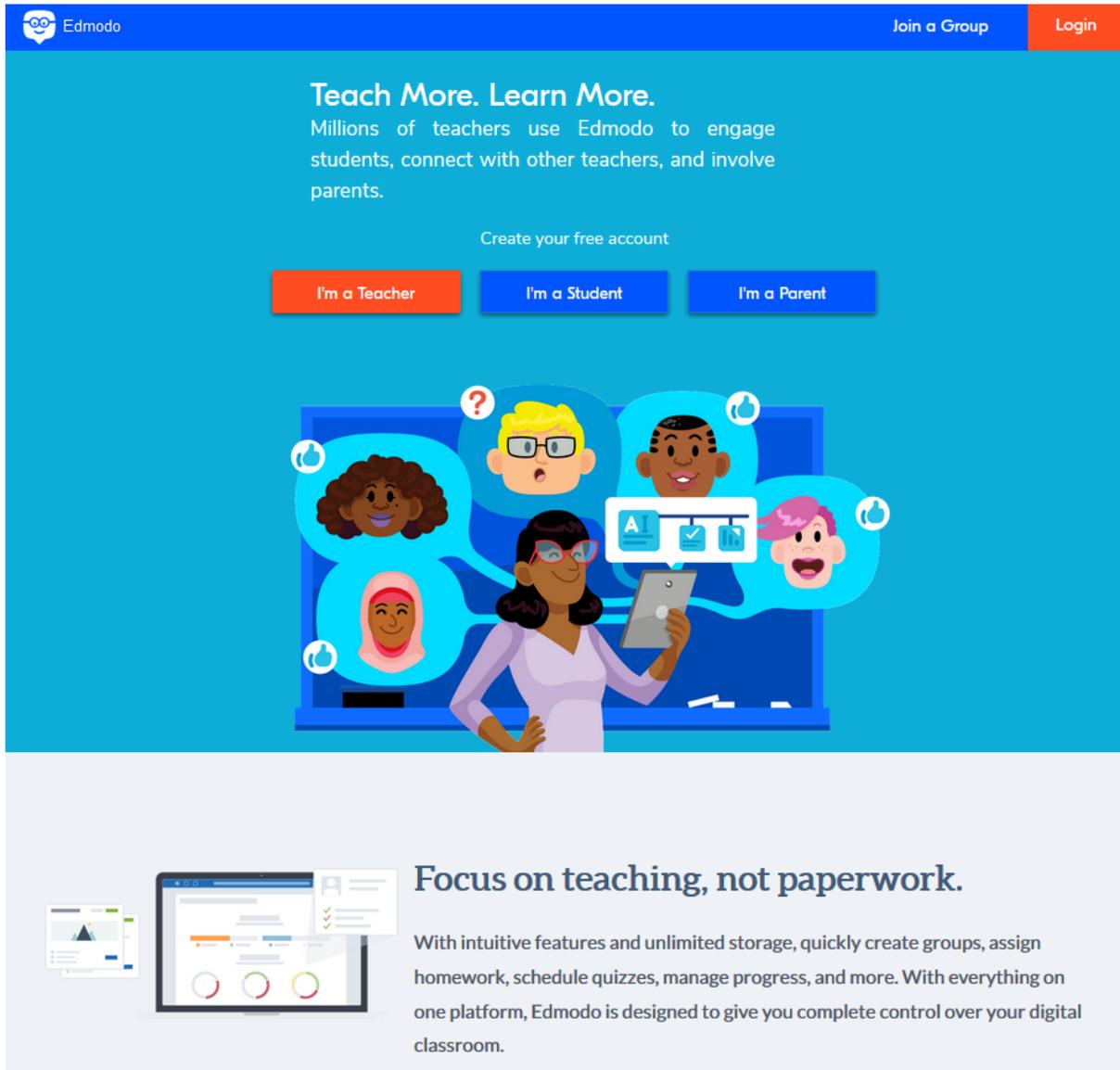


The huge benefit of **Google Classroom** that it is available in local languages. The following tutorial present how to use it:

(<https://youtu.be/LpGIU11j39w>)



Another popular application is **Edmodo**.

The screenshot shows the Edmodo website interface. At the top, there is a blue navigation bar with the Edmodo logo, the text "Edmodo", and buttons for "Join a Group" and "Login". The main content area has a light blue background with the headline "Teach More. Learn More." and a sub-headline "Millions of teachers use Edmodo to engage students, connect with other teachers, and involve parents." Below this is a "Create your free account" section with three buttons: "I'm a Teacher" (orange), "I'm a Student" (blue), and "I'm a Parent" (blue). A central illustration depicts a teacher holding a tablet, surrounded by several diverse student avatars in speech bubbles, some with question marks and thumbs-up icons. At the bottom, there is a section titled "Focus on teaching, not paperwork." with an illustration of a laptop displaying a dashboard. The text below this section states: "With intuitive features and unlimited storage, quickly create groups, assign homework, schedule quizzes, manage progress, and more. With everything on one platform, Edmodo is designed to give you complete control over your digital classroom."

## Assignment - Digital content for my flipped lesson

The aim of this assignment is to prepare the digital learning material you could share with your students prior to the flipped classroom lesson.

PREPARE your own digital content you would share with students before class (short video animation, interactive presentation /other than PowerPoint/) on the topic you selected. You can do it in your own language.

Applications you can use are for example:

Animoto, Biteable, Genially, h5p... any tool presented in the course, but of course you can use a different one if you would like to.

1. Share the link of the prepared digital material with us. Specify your target group, and summarize the pedagogical objectives behind your work.
2. Plan how to SHARE it – how your students will be able to access the material you created.

Assessment criteria:

- |                                                                                                       |                  |
|-------------------------------------------------------------------------------------------------------|------------------|
| ● the shared link works                                                                               | 1 point          |
| ● the length is appropriate to the age group                                                          | 1 point          |
| ● it is well readable, audible, visible                                                               | 3 points         |
| ● it is to the point, focused                                                                         | 1 points         |
| ● it is motivating, raising interest                                                                  | 2 points         |
| ● the content is well structured pedagogically, the selection of the topic is explained and justified | 3 points         |
| ● Justification of the selected method of sharing                                                     | 1 points         |
| ● <b>TOTAL:</b>                                                                                       | <b>12 points</b> |
- 
- 11 – 12 points: Excellent
  - 9 - 10 points: Good
  - 7 – 8 points: Acceptable
  - less than 7 points: the assignment needs to be re-worked

Submission method:

Online on this platform by 29-September, end of day.